



2D/3D animation and modeling services

2D animation —

advertising videos, explainer videos, infographics, cartoons.

2D modeling —

drawing characters, objects, UI elements.

Motion design —

animation of graphics, logos, interfaces.

VFX —

special effects for videos, advertising, and presentations.

3D animation —

characters, objects, visualization of processes and effects.

3D modeling —

creating realistic and stylized models for games, films, and advertising.

Architectural visualization —

interiors, exteriors, landscapes.

Preparation for AR/VR —

optimizing models and animations for virtual and augmented environments.

Why choose us:



Artists and animators with experience in film, advertising, and game development.



We work with any styles: realism, stylization, cartoon style, low poly, and more.



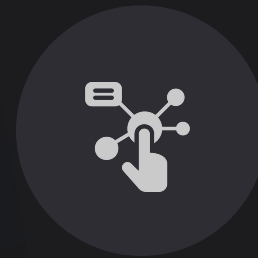
We use modern tools: **Blender, Maya, Cinema 4D, After Effects, Spine, Toon Boom.**



Custom solutions for business tasks or creative projects.



Short timelines for creating prototypes and previsualizations.



Full support: from idea to final render.

How we work:

1 Briefing and analysis

We define goals, style, format budget, and deadlines.

2 Concept art

Character, scene, and object sketches.

3 Modeling

We create 2D or 3D models and prepare textures.

4 Animation

We bring characters and objects to life, adding effects.

5 Testing and revisions

Approval of intermediate stages, adjustments.

6 Final render

We deliver the finished material in the required format.

7 Support

Making adjustments or adapting to new tasks.

Advantages of collaboration:

- We work with different styles and formats.
- Support for any platforms and purposes (games, advertising, films, presentations).
- Transparent process: clear stages, regular updates.
- Budget and timeline optimization due to experience and proven pipelines.
- Creative approach considering your business tasks.



Genres and styles:



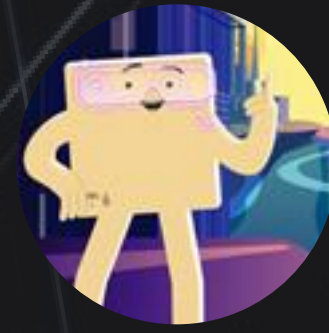
Realism

Detailed models and animations close to reality.



Stylized

Unique graphics for brands and creative projects.



Cartoon style

Animations with bright expression, for advertising and entertainment.



Low poly

Lightweight models for games and applications.



Flat animation

Minimalist and modern design.



Photorealism

High-precision models for architecture and products.

Cases

2D advertising video — explainer video for a startup.

2D explainer video for a startup, made in cartoon style.



2D advertising video — explainer video for a startup.

2D explainer video for a startup, made in cartoon style.





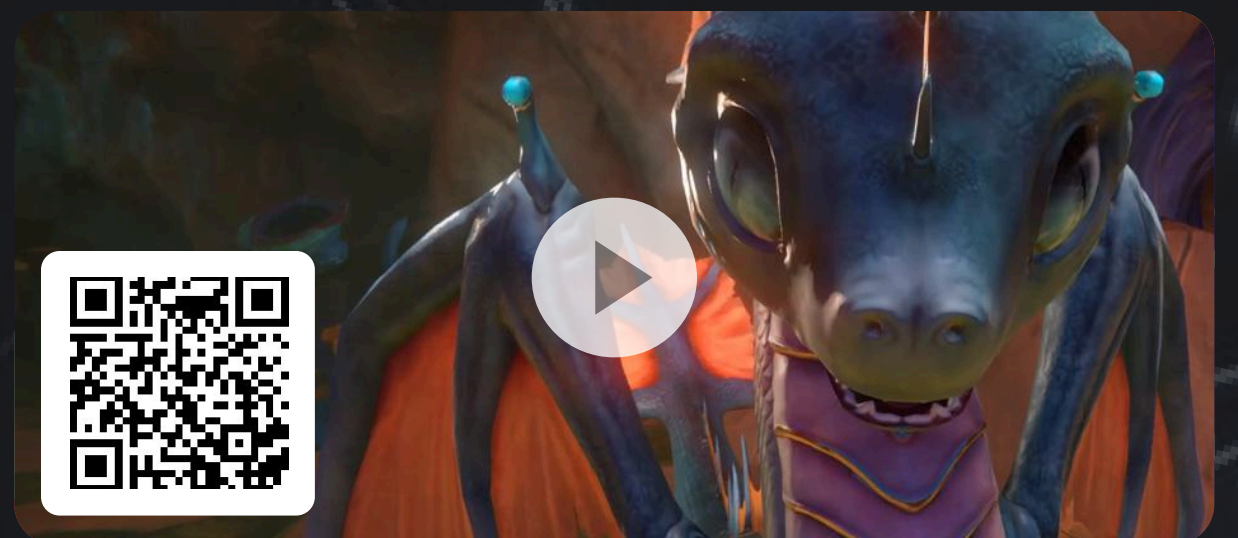
3D animation — teaser for the game Phoenix II.

3D animated teaser for the game Phoenix 2, made in realism style.



3D animation on a game engine — cartoon created using a game engine.

3D animated series created on the Unity game engine in realism style.



F.A.Q.

What formats do you work with?

Video (mp4, mov), images (png, jpg), 3D models (fbx, obj, etc.).

How long does production take?

From 1-2 weeks for simple videos to several months for complex animations.

What programs do you use?

Blender, Maya, 3ds Max, Cinema 4D, After Effects, Spine, Toon Boom, etc.

Can the project be revised after delivery?

Yes, we make adjustments and adapt materials.

Do you work with AR/VR content?

Yes, we create optimized models and animations for VR/AR applications.